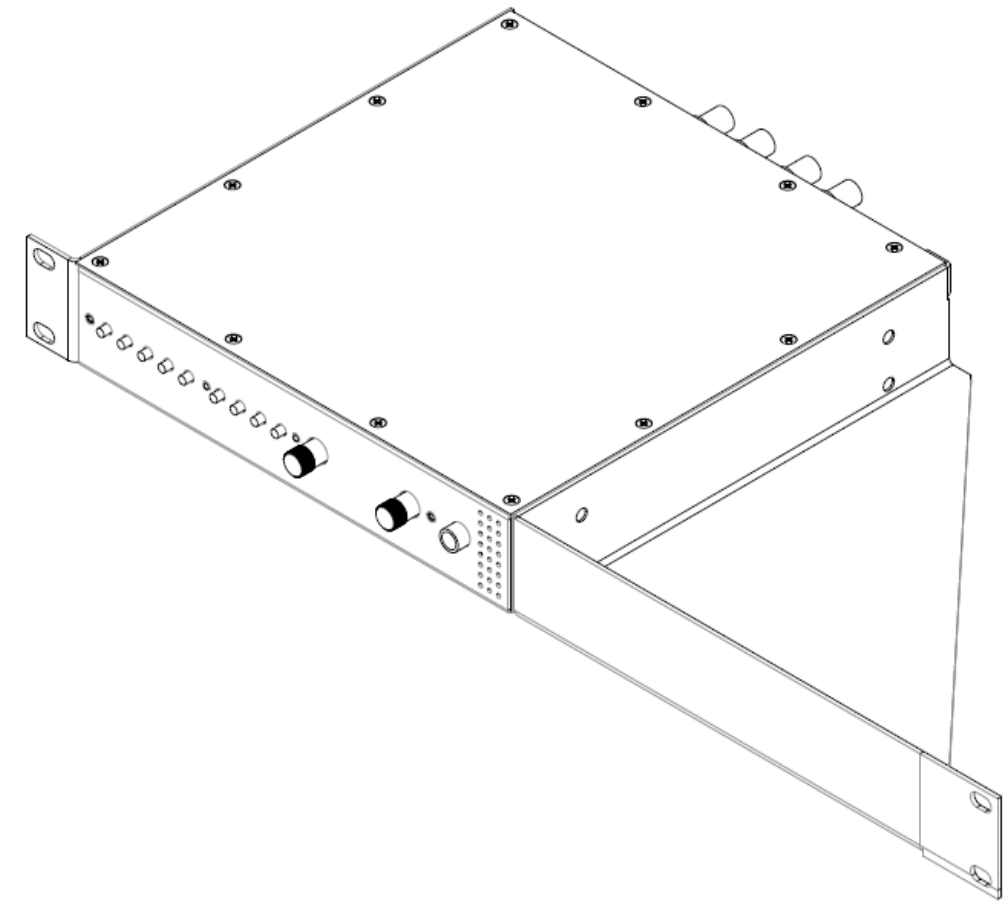# Marshall Electronics

Model No. **DLWR-3G**
Operating Instructions

Marshall Electronics
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Table o f Contents

Installation and Initial Setup

■   **Unpacking**

Carefully unpack the DLWR-3G system and verify that the following items are included:

- DLWR-3G system
- V-PS12-5A-2 Power Supply
- Operating Instructions

Inspect the unit for any physical damage that may have occurred during shipping. Should there be any damage, immediately contact Marshall Electronics at (800) 800-6608. If you are not located within the continental United States, call +1 (310) 333-0606.

■   **Installation**

Adequate ventilation is required when mounts or stands are installed to prevent possible damage to the system's internal components.

Please see the Dimensions section for more information.

■   **Connections, Power-On and Initial Setup**

Plug the DC Power Supply into an AC power source (100-240 V @ 50/60 Hz). Attach the Power connector to the back of the system. Connect the required cables for video signal input and output (Power must be applied to the DLWR-3G for the active loop-though output to be enabled). The system defaults to 'ON' when power is supplied. Video will automatically be detected and displayed on the screen.

# Maintenance

■   **Faceplate Dusting**

Dust the unit with a soft, damp cloth or chamois. Dry or abrasive cloths may cause electrostatic charge on the surface, attracting dust particles. Neutralize static electricity effects by using the recommended cleaning and polishing practice.

Warranty

Marshall Electronics warranties to the first consumer that this V-R902DLW LCD monitor will, under normal use, be free from defects in workmanship and materials, when received in its original container, for a period of one year from the purchase date. This warranty is extended to the first consumer only, and proof of purchase is necessary to honor the warranty. If there is no proof of purchase provided with a warranty claim, Marshall Electronics reserves the right not to honor the warranty set forth above. Therefore, labor and parts may be charged to the consumer. This warranty does not apply to the product exterior or cosmetics. Misuse, abnormal handling, alterations or modifications in design or construction void this warranty. It is considered normal for a minimal amount of pixels, not to exceed three, to fail on the periphery of the display active viewing area. Marshall Electronics reserves the option to refuse service for display pixel failure if deemed unobtrusive to effective use of the monitor by our technicians. No sales personnel of the seller or any other person is authorized to make any warranties other than those described above, or to extend the duration of any warranties on behalf of Marshall Electronics, beyond the time period described above. Due to constant effort to improve products and product features, specifications may change without notice.
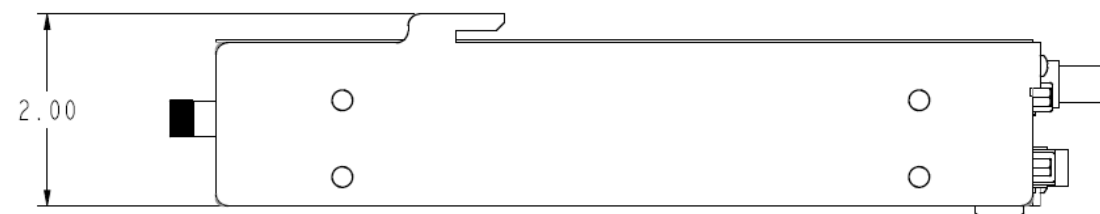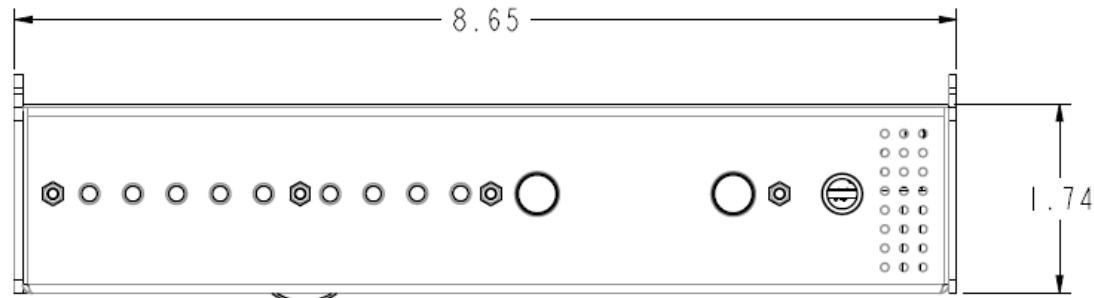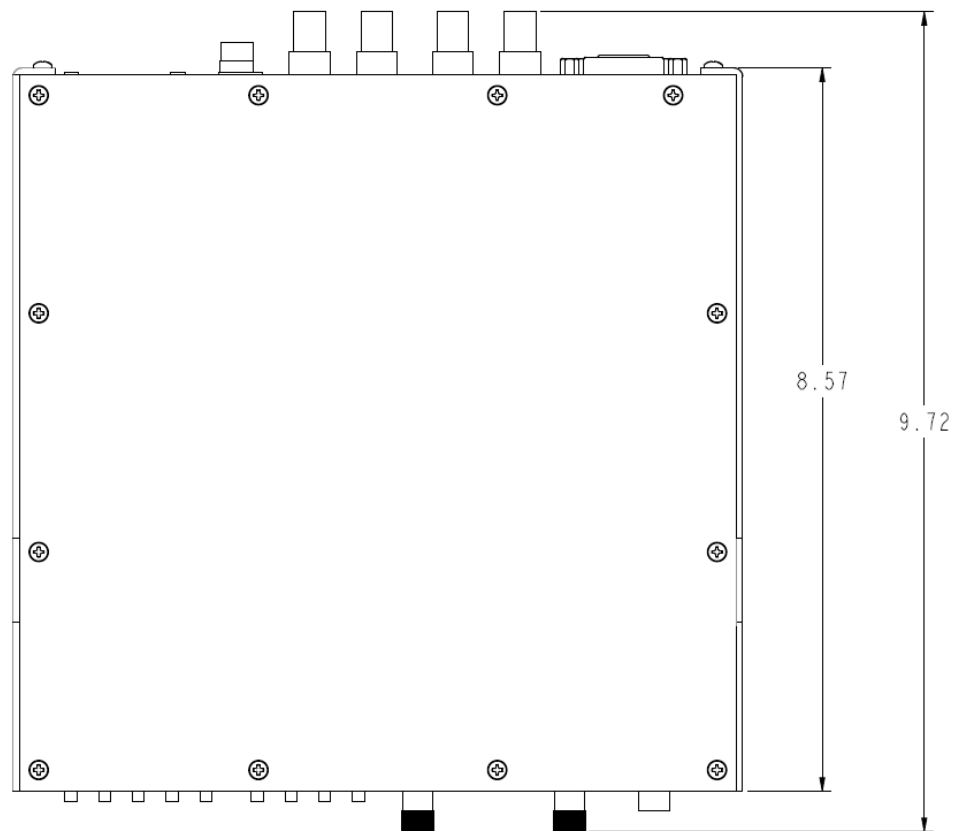
Front Panel Features
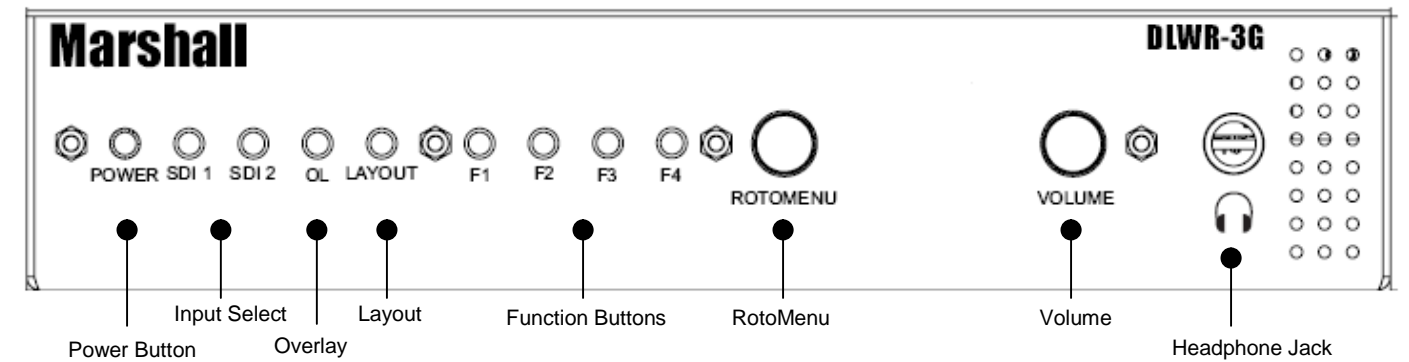
Power Button
Turn the systems DVI-D Output off or on by pressing the **Power** button.

Input Select Buttons
Use the **SDI 1** and **SDI 2** buttons to select the corresponding video input to display on the screen. Accepted video standards are automatically detected.

Overlay
Use the **Overlay** (**OL**) button to select the position of the Audio, Vectorscope and Waveform overlay that is displayed on the screen in the Full Screen Video Layout.

Layout
Use the **Layout** button to cycle between the four available layouts on the DLWR system.

User-Definable Function Buttons
Four user-definable function (**F1, F2, F3, F4)** buttons can be used for direct access to various settings. Functions are assigned using the on-screen menu.

RotoMenu™ Knob
The **RotoMenu**™ knob is alternate means of accessing and navigating the main menu, using only a single control. See the Using the RotoMenu knob section for details on using the RotoMenu.

Volume
Turning the **Volume** knob adjusts the volume for the Headphone jack on the front of the system.

Headphone Jack
The 1/4" jack on the front of the monitor takes two channels of embedded SDI audio and provides a Headphone level audio signal. Volume can be adjusted via the Volume knob or through the menu.

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Rear Monitor Features

- Tally / GPI Interface
- DVI-D Output (Main Output)
- Line Out
- 3G-SDI Input / Loop Out
- Power Input
- RS-422 / 485 Interface

Dimensions

1.70

8.50

18.31

18.96

9.72

8.57
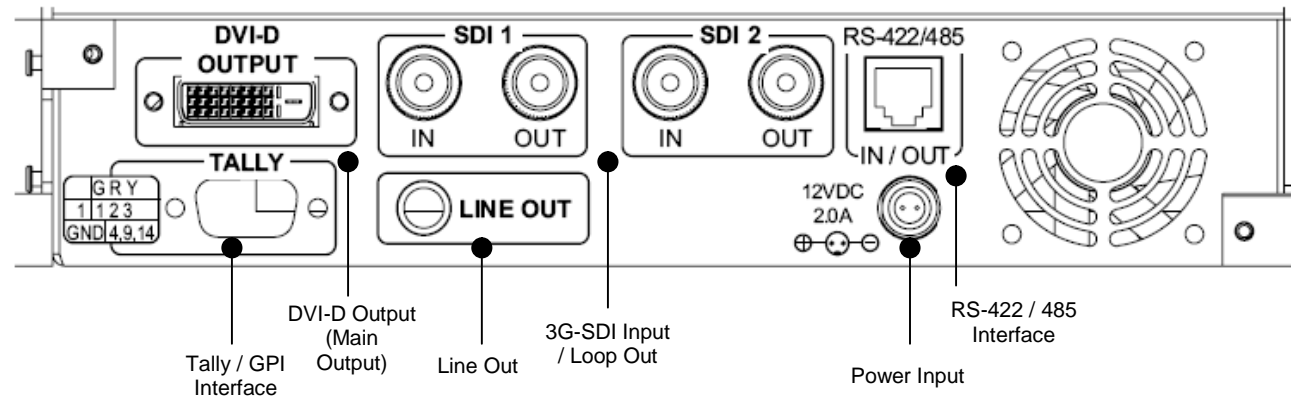
Specifications

■ **CONNECTORS (Per Panel)**

Video Input
3G-SDI   2 x BNC Female (75 Ω)

Video Output (Active Loop-Through)

3G-SDI   2 x BNC Female (75 Ω)

DVI Output
DVI-D   1 x DVI-D Female
Connector

Power Input
2-Pin Twist-Lock

1/4" Stereo Output

Tally / GPI Hardware Interface
HD-15 Female

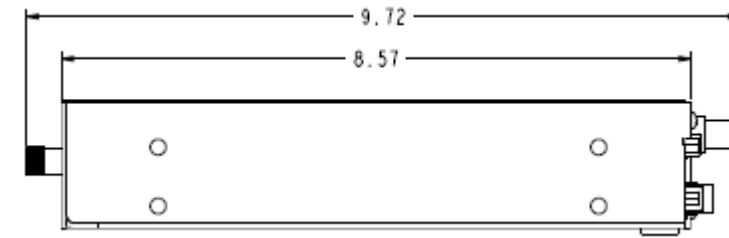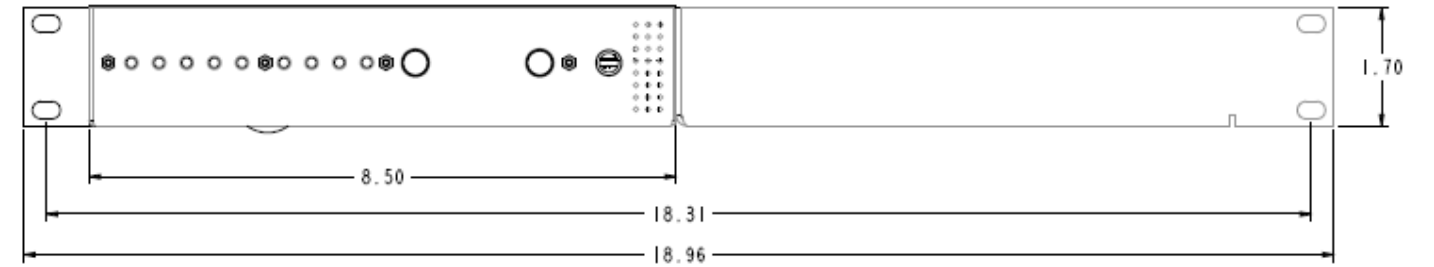**RS-422/485 Interface (Per Unit)**
1 x RJ12 (Modular 6P6C)

■ **TALLY Hardware Interface (HD-15)**
Activation requires contact closure of pin to ground
on the HD-15 connector:

.   Protocols: Image Video, TSL v4.0, MEI

Pin	Function
1	Tx-
2	Ground
3	Rx+ (Receive from host)
4	Rx- (Receive from host)
5	N/C
6	Tx+

TALLY

	G	R	Y
1	1	2	3
2	11	12	13
GND	4,9,14		

■ **ELECTRICAL**
Power Consumption   2A @ 12VDC (42 W)
Voltage Requirement   12 VDC
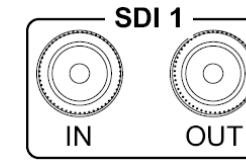Pinout

⊕—●●—⊖

■ **MECHANICAL**

Weight (with rack ears):   4.55 lbs

Operating Temperature   32°F to 104°F (0°C to 40°C)
Storage Temperature   -4°F to120°F (-20°C to
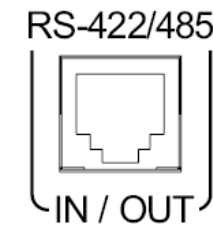50°C)

See Dimensions section for exact specifications.

Rear Monitor Features (Cont)

3G-SDI Input and Output

SDI 1
IN   OUT

The DLWR-3G has two 3G-SDI inputs and two active loop-through outputs. See Compatible Input Formats for details on accepted formats.

RS-422/485 Serial Interface

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RS-422/485
IN / OUT

The RS-422/485 port is used to remotely control the IMD or all DLWR-3G features, using a variety of industry standard protocols. (Note: Connector/pin-out may need to be adapted depending on protocol and controlling device used). See IMD CONFIGURATION SUBMENU for further details.

Line Out Jack

LINE OUT

The Line Out 1/4" jack on the back of the System provides two channels of embedded SDI audio and provides a Line Level audio signal. Volume CANNOT be adjusted for this output. See the Audio Configuration section for instructions on how to select the two audio channels.

Tally / GPI Interface (HD-15)

TALLY

	G	R	Y
1	1	2	3
GND	4, 9,14		
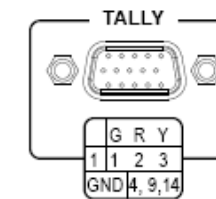
LED tally, OSD tally and GPI can be activated via the HD-15 connector by connecting the corresponding pin to ground.

A variety of external devices can be used to perform the contact closure. No additional power should be supplied to the HD-15 port. See the System Configuration section for details on configuring GPI.

Power Input

12VDC
2.0A
⊕—●●—⊖

Connect the 12VDC input to the power input connector. Power can be supplied from the included power supply, or
from a variety of DC sources supplying at least 2.0A Amps at 12 Volts.

Compatible Input Formats

The following video standards are supported by the DLWR-3G:

SDI Inputs
525i, 625i/50
720p/29.97, 30, 50, 59.94, 60
1080p/23.98, 23.98sF, 24, 24sF, 25, 29.97, 30
1035i/59.94, 60
1080i/ 50, 59.94, 60

3G – Level A and Level B
YCbCr, YCbCr+A, RGB, RGB+A
1080p/ 60, 59.94, 50
1080p/ 30, 29.97, 25, 24, 23.98, 30sF, 29.97sF, 25sF, 24sF, 23.98sF
1080i/ 60, 59.94, 50

3G – Level A and Level B
YCbCr, YCbCr+A, RGB, RGB+A
1080p/ 60, 59.94, 50
1080p/ 30, 29.97, 25, 24, 23.98, 30sF, 29.97sF, 25sF, 24sF, 23.98sF
1080i/ 60, 59.94, 50

Dual Link
YCbCr, YCbCr+A, RGB, RGB+A
1080p/ 60, 59.94, 50
1080i/ 60, 59.94, 50
1080p/30, 29.97, 25, 24, 23.98, 30sF, 29.97sF, 24sF, 23.98sF
2K
1080p/ 30, 29.97, 25, 24, 23.98

The following information is displayed:

- rel: Release Package version number

- ipa   Input processor firmware

- dlw   FPGA Version

- ipap   Product Type

- kp   Keypad version number

- **DID/SDID**

  Use this section to select which packet IDs should be counted on the DLW monitor display. For example, 0x6060 would count the Timecode data packets, 0x6101 would count the EIA-708 CC data packets and 0x6102 would count the EIA-608 CC data packets. Any ancillary packet ID can be chosen, from 0000 to FFFF.

Service Submenu

- **Software Version Display**

  The Main Board, Keypad, and FPGA software version numbers are displayed.

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Service Menu

MAIN MENU AND NAVIGATION

Access and navigate the main menu using the RotoMenu™ knob:

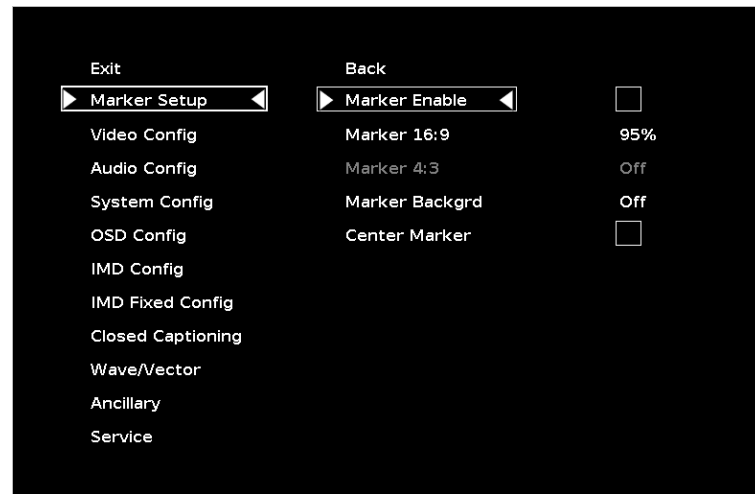*Main Menu*

Using the RotoMenu knob
- Press the **RotoMenu™** knob to enter the main menu.
- Rotate the knob to scroll up or down in the main menu or each submenu.
- Press the **RotoMenu™** knob to enter a submenu or choose a setting.
- To return to main menu from submenu, select 'Back' and press the **RotoMenu™.**

The menu timeout can be set in the OSD Timeout section of the OSD Config submenu.

Marker Setup Submenu

Use the Marker Setup submenu to select various on-screen markers, adjust the Marker Background, or toggle the Center Marker ON or OFF.

```
Exit                    Back
▶ Marker Setup    ◀     ▶ Marker Enable    ◀        ☐
   Video Config            Marker 16:9            95%
   Audio Config            Marker 4:3             Off
   System Config           Marker Backgrd         Off
   OSD Config              Center Marker             ☐
   IMD Config
   IMD Fixed Config
   Closed Captioning
   Wave/Vector
   Ancillary
   Service
```

Marker Setup Submenu

■ **Marker Enable**

Use this function to enable or disable screen markers.
Using a function key or switching marker settings from the menu will automatically enable the markers.

■ **16:9 Markers**

Use this setting to superimpose one of 10 markers on the screen when in 16:9 or Full Screen mode. This setting is disabled when the aspect ratio is set to 4:3, or when Pixel-to-Pixel mode is enabled. Note that in Full Screen mode, markers are vertically stretched along with the picture to fit the 16:10 screen.

• Off (No Marker)
• 95% Safe Area
• 93% Safe Area
• 90% Safe Area
• 88% Safe Area
• 80% Safe Area
• 1.85:1 Aspect Ratio
• 2.35:1 Aspect Ratio
• 4:3 Aspect Ratio
• 14:9 Aspect Ratio
• 13:9 Aspect Ratio

■ **Limits**

Use the Limits option to differentiate data (indicated by a red highlight) on the Waveform display that goes above a Limit Max (maximum) and goes below a Limit Min (minimum) set in the Wave/Vector submenu. The Limit maximum and minimum can be set from 0000 to 1023. Note: Setting the Limits option to ON will override the Colorize Waveform option. All Waveform display data within the limits will appear in white.

■ **Limit Max**

Use this to set the desired maximum for the Limit display of the waveform monitor. Any Waveform data that goes beyond this Limit Max will be displayed in red.

■ **Limit Min**

Use this to set the desired minimum for the Limit display of the waveform monitor. Any Waveform data that goes below this Limit Max will be displayed in red.

■ **Vectorscope Targets**

Use the Vectorscope Targets option to set your Vectorscope targets up for 75% or 100% color bar signals. You can also set your Vectorscope Targets to the OFF position.

■ **Overlay Position**

Use the Overlay Position option to place the Waveform, Vectorscope and Audio Level display on the Top or Bottom of the screen while in the DLW Overlay display mode. You can also set your Overlay display to OFF.

■ **Overlay Transparency**

Use the Overlay Transparency option to set the transparency of the Waveform, Vectorscope and Audio Level display while in DLW Overlay mode. Choose a value from 000-100. A low value will cause the Waveform, Vectorscope and Audio Level data to blend into the background, while a high value will make the data appear more visible against the video display in the background.

Ancillary Submenu

Use the Ancillary submenu to determine which ancillary packet IDs should be counted in the Ancillary Status portion of the DLW monitor display.
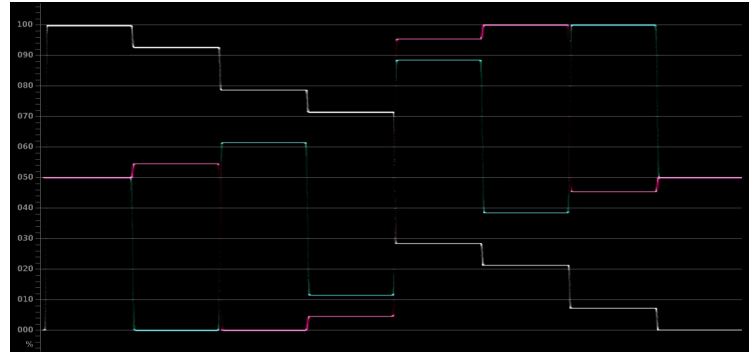
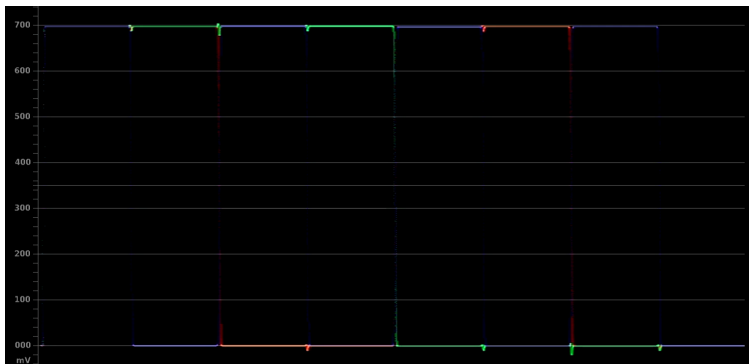• RGB Parade The R (shown in Red), G (shown in Green) and B (shown in Blue) components of the signal are displayed from left to right.
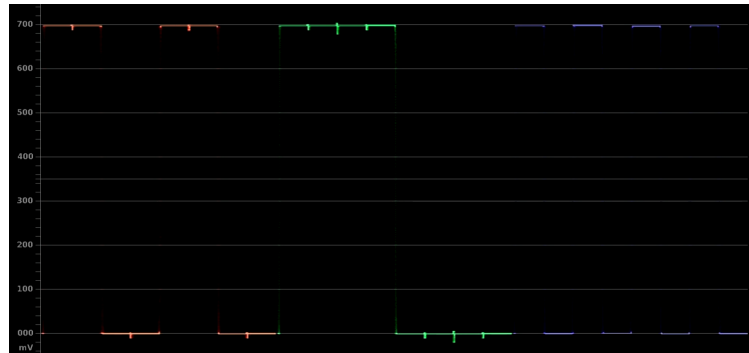
• RGB Overlay   The RGB components of the signal are overlaid.

■ Waveform Scale

Use the Waveform scale option to switch between different graticule units on the Waveform display. Available options are mV, %IRE, Auto and Off.

■ Colorize Waveform
Use the Colorize Waveform option to add or remove color from the Waveform display. When Colorize Waveform is ON, the YUV and RGB data components on the Waveform display will appear in different colors. When Colorize Waveform is OFF, all YUV and RGB data components will appear as white on the Waveform display.
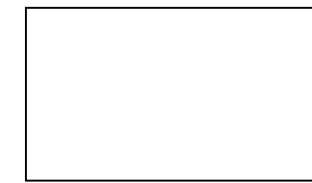
OFF (No Marker)   *90% Safe Area*

2.35:1 Aspect Ratio   *4:3 Aspect Ratio Marker*

■ 4:3 Markers

Use this setting to superimpose one of 5 markers on the screen when in 4:3 mode. This setting is disabled when the aspect ratio is set to 16:9 or Full Screen, and when Pixel-to-Pixel mode is enabled.

• Off (No Marker)
• 95% Safe Area
• 93% Safe Area
• 90% Safe Area
• 88% Safe Area
• 80% Safe Area

4:3 Marker Examples:

OFF (No Marker)   *90% Safe Area*

■ Marker Background

Use this setting to choose how selected markers are displayed on the screen:

• Off   The marker is superimposed on the complete image.

- 50% Gray   Screen area beyond the marker is shown at 50% intensity.
- Black   Screen area beyond the marker is shown as black.

Example (80% Marker in 4:3 Mode):

Background OFF   *50% Gray Background*   *Black Background*

■ **Center Marker**

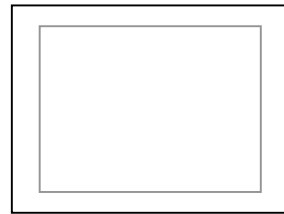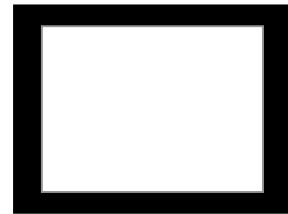Use this setting to display a center marker on the screen.
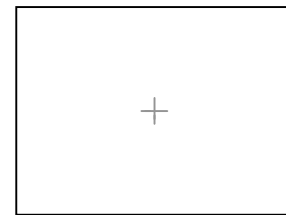
Center Marker

Video Config Submenu

Use the Video Configuration submenu to select various video settings such as monochrome mode or blue-only mode.
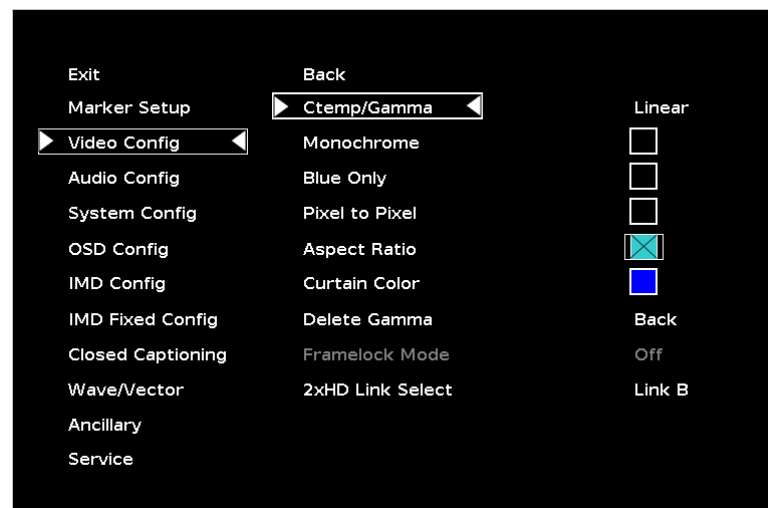
Video Configuration Submenu

Wave/Vector Submenu

Use the Wave/Vector submenu to change the location of the Waveform Monitor and Vectorscope, as well as the data displayed on the Waveform monitor or the Vectorscope on the DLWR-3G system. The Waveform Monitor can also be customized to conform to different scales, to display different colors, differentiate data with Limits. The Vectorscope targets can also be changed in this menu.
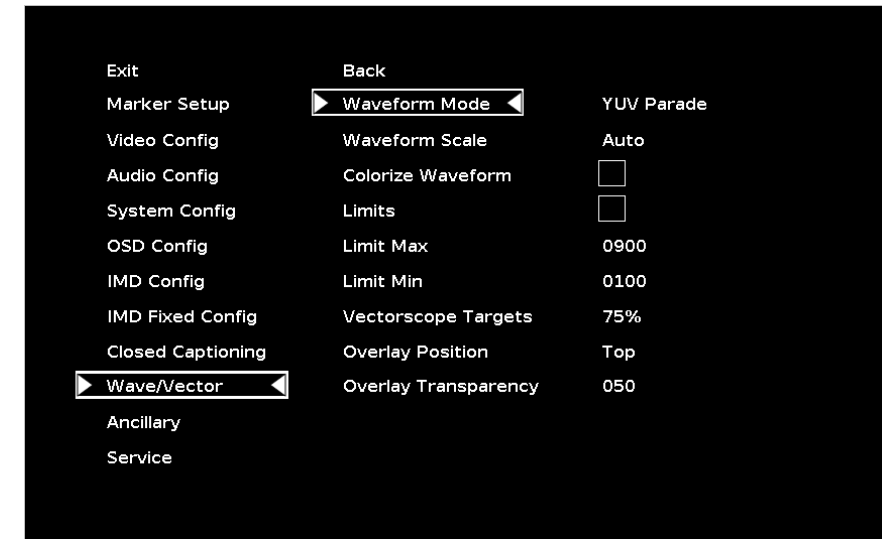
■ **Waveform Mode**

This option allows you to choose between different layouts for the Waveform monitor. Available options are YUV Parade, YUV Overlay, RGB Parade and RGB Overlay.

- YUV Parade The Y (Luminance, shown in white), U and V (Chrominance components, U is showed in cyan and V is shown in Magenta) components of the signal are displayed from left to right.
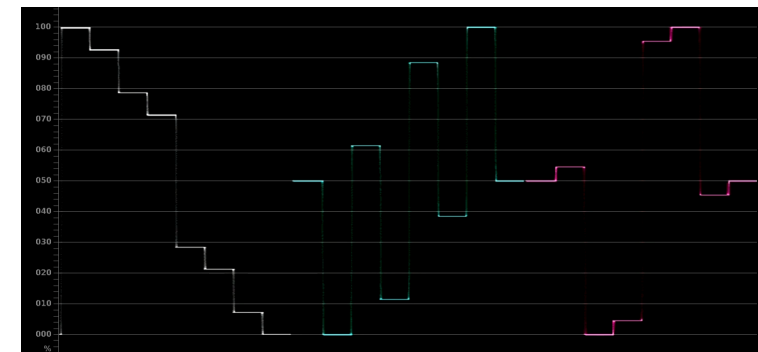
- YUV Overlay   The YUV components of the signal are overlaid.

Use this setting to display static IMD text on the screen. This setting is used to enter IMD text locally, when a serial protocol is not used for remote control. The IMD Fixed String is saved after power cycle. *The IMD Fixed String will be overridden by serial protocol commands.*

Press RotoMenu™ knob to edit the IMD Fixed String. Rotate the RotoMenu™ knob to move the cursor. Press the RotoMenu™ knob with the cursor on the character to be changed, then rotate the knob to scroll through the character set . Press the RotoMenu™ knob to choose a character. The '¬' character indicates an unused (NULL) value in the string. The string entered will be terminated by the first '¬'. Characters to the right of a '¬' character will be displayed in the menu, but will not be shown in the IMD string.

Closed Captioning Submenu

Use the Closed Captioning submenu to select the type of captioning stream you would like to decode.

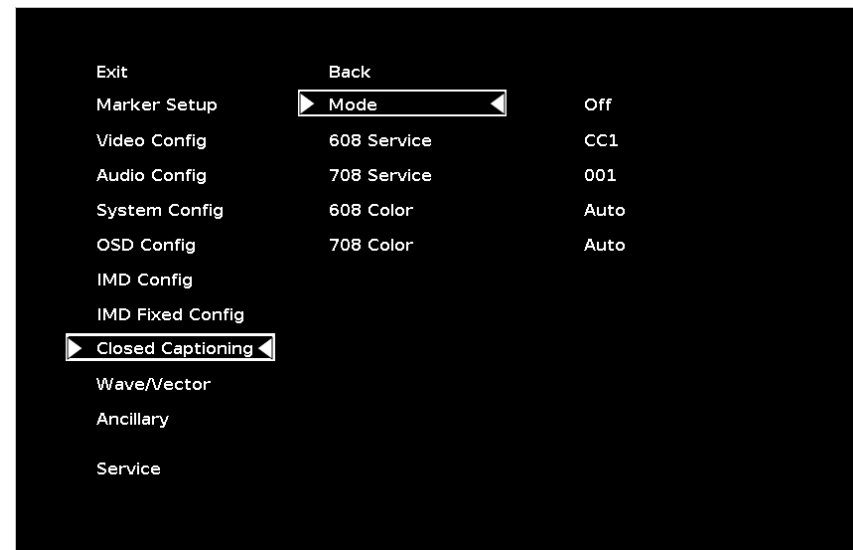*Closed Captioning Submenu*

- **Mode**
  The DLW monitor series provides support for three types of Closed Captioning Modes: 608, 708 and 708 (608 Comp.). Use this section to choose which type of stream you would like to decode.

- **608 Service**
  The EIA-608 caption protocol defines four channels of caption information. The DLWR-3G system can only display one of these four channels at any point in time. With the 608 Service selection, you can select which of the four streams to render on the screen.

- **708 Service**
  Similar to the EIA-608 caption protocol, the EIA-708 caption protocol can contain multiple streams of captions. These streams are labeled with a service ID. This menu option allows you to select which service to render on the screen.

- **608 Color**
  The EIA-608 caption protocol can define the color for the closed caption text. Use this setting to choose between using the color defined by the data stream or to override this data with any of the selected colors.
  The default setting for option is Auto.

- **708 Color**
  The EIA-708 caption protocol can also define the color for the closed caption text. Use this setting to choose between using the color defined by the data stream or to override this data with any of the selected colors.
  The default setting for option is Auto.

- **CTemp/Gamma**
  - Linear (No gamma applied)

- **Monochrome Mode**

  Use this setting to enable monochrome mode. Only the luminance of the image will be displayed as a grayscale picture.

- **Blue-Only Mode**

  Use this setting to enable Blue-Only mode. This mode displays only the blue color component of the image, switching off the red and green components. Use this mode when calibrating the monitor to SMPTE color bars with the following procedure:

  1. Allow the monitor to warm up for at least 5-10 minutes.

  2. Display SMPTE split-field color bars on the monitor using an external source.

  3. Enable **Monochrome mode**.

  4. Locate the pluge pattern (super black, black, and gray bars) at the lower-right corner of the screen. Adjust the **Brightness** on your monitor until there is no visible difference between the super black and black bars, but the gray bar is still visible.

  5. Adjust the **Contrast** on your monitor until an even grayscale appears along the top bars.

  6. Disable **Monochrome mode**.

  7. Enable **Blue-Only mode** and adjust the **Color** on your monitor so that the outermost bars (white and blue) appear to match in brightness.

- **Pixel-to-Pixel Mode**

  Use this setting to enable Pixel-to-Pixel mode.
  This mode bypasses the monitor's internal scaling function and displays images in their native resolution and aspect ratio, with a one-to-one mapping of incoming image pixels to screen pixels:

  - For incoming formats smaller than the native resolution of the window (or selected aspect ratio), the image will be displayed in the center of the window using only the necessary LCD pixels. For example, 480i images will only occupy exactly 640x480 pixels in a particular channel window in DLW mode, or if the channel is selected full screen, it will occupy exactly 640x480 pixels in the center of the screen. The surrounding screen area will be black.

- **Aspect Ratio Settings**

  Use this menu option to switch between several aspect ratio settings.

  - In **4:3** mode, images are scaled up or down to fill the maximum 4:3 portion of the screen. IMD text and time code are superimposed on the lower portion of the image. The audio presence indicator and on-screen tally are displayed at the bottom of the screen, outside the image.

  - In **Scaled 4:3** mode, images are scaled to a smaller 4:3 portion of the screen, leaving space for IMD text, tally, and audio presence indicator to be displayed below or around the image. Time code is superimposed on the lower portion of the image.

- In **16:9** mode, images are scaled to fill the maximum 16:9 portion at the top of the screen. In this mode, IMD text and on-screen tally are displayed below the image. Time code and the audio presence indicator are superimposed on the lower portion of the image.

- In **Full Screen (16:10)** mode, images are scaled to fill the entire 16:10 screen. In this mode, all OSD features are superimposed on the image. **Note that when using a 16:9 input image in this mode, the image will be vertically stretched by approximately 10%.**

The diagrams on the following show how IMD text, timecode, and the audio monitor icon are simultaneously displayed on the screen in each aspect ratio setting. The white area represents the video image.
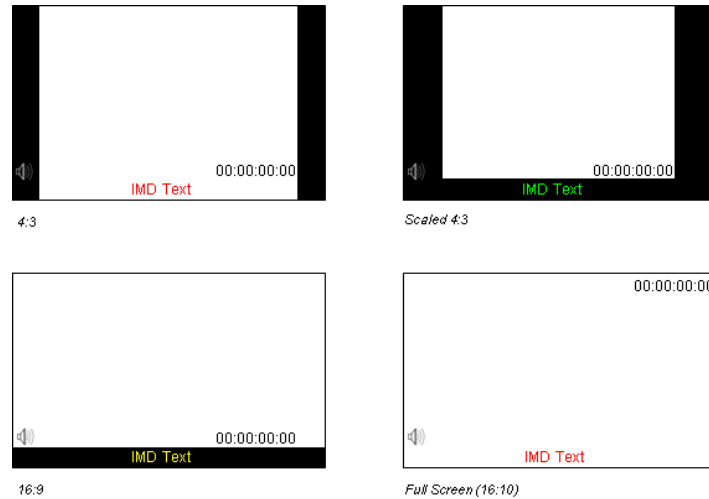
■ **Curtain Color**

Use this setting to choose the default color displayed on the screen when no video input is present. Available colors are **blue**, **red**, **green**, **white**, and **black**.

■ **Delete Gamma**

Disabled on the DLWR-3G system.

■ **Framelock Mode**

Disabled on the DLWR-3G system.

■ **2xHD Link Select**

When displaying a 2xHD over 3G signal, this function allows you to select between the Link A and Link B channel. When the signal is not a valid 2xHD signal, this function will do nothing.

Use this setting to assign a name to each screen when using the Image Video or Marshall-IV protocols. *The IMD name is equivalent to the Image Video serial number and is used by the Image Video controlling device to identify each screen.* The default IMD Name(S/N) is "M00000." It is recommended to maintain this naming scheme in order to avoid serial number conflicts with other Image Video devices on the same serial bus. Each name can be up to 16 ASCII characters.

Press RotoMenu™ knob to edit the IMD Name. Rotate the RotoMenu™ knob to move the cursor. Press the RotoMenu™ knob with the cursor on the character to be changed, then rotate the knob to scroll through the character set . Press the RotoMenu™ knob to choose a character.

■ **IMD Tally Mode**

Use this setting when using Image Video tally control. Choose one of the following settings, in conjunction with the Image Video controlling device. **T1, T2, T1T2, T2T1, T1-, T2-, T1T2-, T2T1-**. Consult Image Video documentation for further information.

IMD Fixed Config Submenu
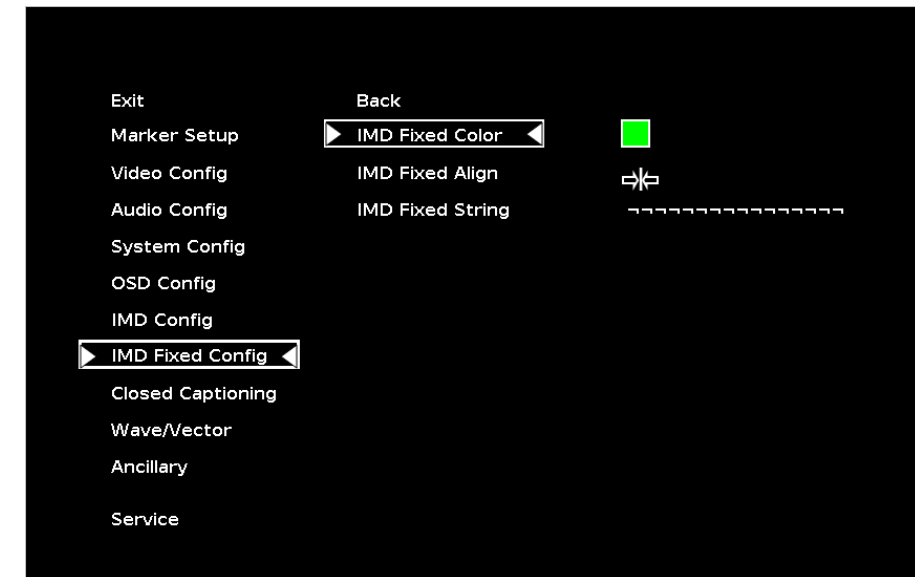
IMD Fixed Configuration Submenu

■ **IMD Fixed Color**

Use this setting to choose the color of the IMD Fixed String text (see below). Available colors are **red**, **green**, and **yellow**. This setting does not affect text color when using IMD text via the Image Video or TSL v4.0 protocols (text color is set via the protocols).

■ **IMD Fixed Align**

Use this setting to choose the horizontal alignment of the IMD text. IMD text can be justified on the **left**, **center** or **right** of the screen. This setting is overridden when using IMD text via the Image Video protocol (alignment is set via Image Video protocol).

■ **IMD Fixed String**

Image Video

Use the Image Video protocol setting when controlling the IMD from an Image Video tally controller (e.g. TSI-1000) or other controlling device which utilizes the Image Video protocol. The **IMD #**, **IMD Name(S/N)**, and **Baud Rate** parameters must be set for each screen in conjunction with the controlling device.

TSL v4.0

Use the TSL v4.0 protocol setting when controlling the IMD from a TSL tally controller, or other controlling device which utilizes the TSL v4.0 protocol. The IMD # must be set for each screen in conjunction with the controlling device.

MEI

Use the MEI protocol setting when controlling the DLWR-3G system using the Marshall Network Controller box. This protocol allows remote control of all features on the DLWR-3G system, including marker setup, video configuration, system configuration, and image adjustments (brightness, contrast, etc.). The **IMD #, IMD Group #,** and **Baud Rate** parameters must be set in conjunction with the Network Controller Box.

MEI-Image Video

This protocol setting accepts Image Video commands *via* MEI protocol, for use when an Image Video controller is connected to the Marshall Network Controller box.

■ **Tally Source**

The DLWR-3G system OSD tally can be controlled in a variety of different ways. Use the Tally Source setting to choose how tally is controlled:

Standard

Use the Standard setting to control tally via contact closure on the HD-15 tally interface.

Image Video HW

Use the Image Video HW setting to control Image Video tally states via contact closure on the HD-15 tally interface. Contact closure of the **Red** pin corresponds to **Image Video Tally 1**, and the **Green** pin maps to **Image Video Tally 2**. Contact closure (ground) corresponds to a LOW state, and open circuit corresponds to a HIGH state. This mode requires the IMD Tally Mode parameter to be set. Consult Image Video documentation for further information.

Image Video 422

Use the Image Video 422 setting to control Image Video tally states via the Image Video serial protocol. OSD tally will be disabled in this mode, as Image Video tally states are manifested in the text color and other parameters. This mode requires the IMD Tally Mode parameter to be set. Consult Image Video documentation for further information.

Standard + IV422

Use the Image Video 422 setting to control Image Video tally states via the Image Video serial protocol, while controlling OSD tally using contact closure on the HD-15 tally interface. This mode requires the IMD Tally Mode parameter to be set. Consult Image Video documentation for further information.
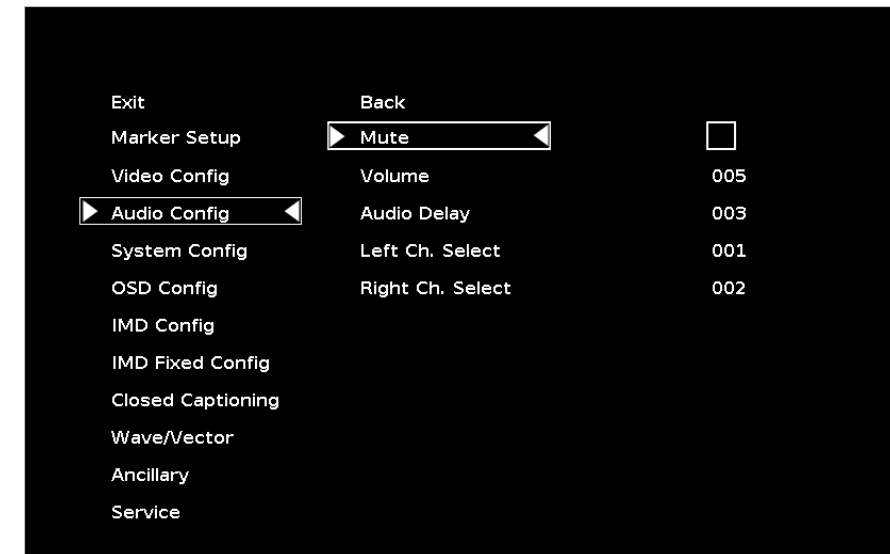
TSL/MEI 422

Use the TSL/MEI 422 setting to control OSD tally via the TSL or Marshall serial protocols.

■ **IMD Baud Rate**

Use this setting to choose the baud rate. The baud rate must be set in conjunction with the controlling device. Available baud rates are **300**, **600**, **1200**, **2400**, **4800**, **9600**, **19200**, **38400**, **57600**, **115200**. The TSL v4.0 protocol is fixed at 38400 bauds.

■ **IMD Name (S/N)**

Audio Config Submenu

Exit	Back	
Marker Setup	▶ Mute ◀	☐
Video Config	Volume	005
▶ Audio Config ◀	Audio Delay	003
System Config	Left Ch. Select	001
OSD Config	Right Ch. Select	002
IMD Config		
IMD Fixed Config		
Closed Captioning		
Wave/Vector		
Ancillary		
Service		

■ **Mute**

The Mute function disables audio output from Headphone output on the IMD 3G monitor. *This will not control the Line Out level of the monitor, only the Headphone output.*

■ **Volume**

The Volume control determines the output level for the Headphone out on the DLWR System.

■ **Audio Delay**

The Audio Delay function applies a delay to the Audio Metering and audio output. Use the function to select a delay between 000 and 015 (in terms of fields, or frames if the signal is progressive).

■ **Left Ch. Select**
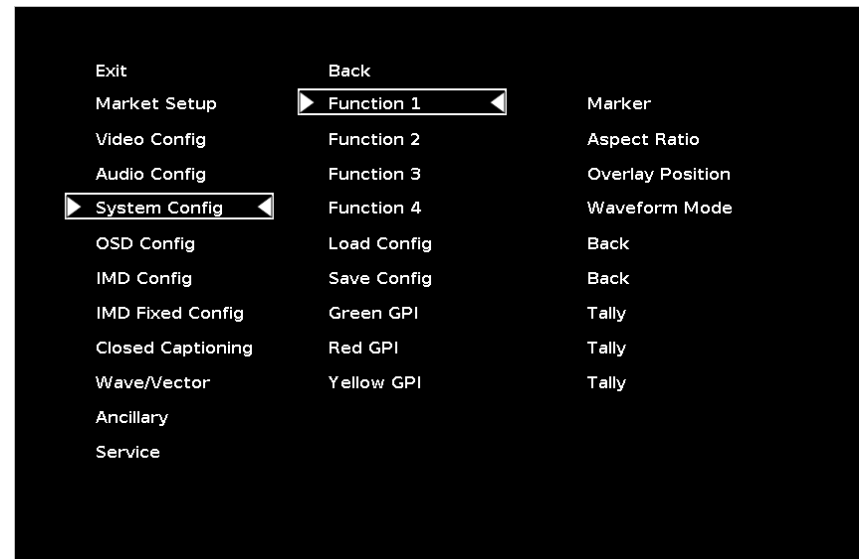
Use this setting to select which of the 16 possible channels you would like to play on the **Left** side of the stereo output.

■ **Right Ch. Select**

Use this setting to select which of the 16 possible channels you would like to play on the **Right** side of the stereo output.

System Config Submenu

Use the System Configuration submenu to control various system parameters.

```
Exit                 Back
Market Setup       ▶ Function 1    ◀    Marker
Video Config         Function 2         Aspect Ratio
Audio Config         Function 3         Overlay Position
▶ System Config  ◀   Function 4         Waveform Mode
OSD Config           Load Config        Back
IMD Config           Save Config        Back
IMD Fixed Config     Green GPI          Tally
Closed Captioning    Red GPI            Tally
Wave/Vector          Yellow GPI         Tally
Ancillary
Service
```

System Configuration Submenu

■ User-Definable Function Buttons

Use the **Function 1**, **Function 2**, **Function 3 and Function 4** menu items to define each function button on the front panel of the monitor. Alternatively, you can save a preset to either of the function buttons by holding down F1, F2, F3 or F4 for 5 seconds. The following options are available for each button:

- Marker   Toggle between different Screen Markers
- Center Marker   Display/hide the Center Marker
- Marker Enable   Display/hide on screen markers
- Marker Backgrd   Change how markers are displayed on the screen
- IMD State   Display/hide IMD text
- Anc. Time Code   Display/hide time code
- OSD Tally   Rotate amongst types of OSD Tally
- Audio Monitor   Display/hide audio presence indicator
- CC Monitor   Display/hide the Closed Caption Presence indicator
- Waveform Mode   Change the data displayed on the Waveform monitor
- Overlay Position   Change the position of the WFM Overlay in DLW Overlay Mode
- Limits   Toggle the Limits option of the Waveform Monitor On or Off
- User 1   Recall User settings in the User 1 configuration
- User 2   Recall User settings in the User 2 configuration
- User 3   Recall User settings in the User 3 configuration
- User 4   Recall User settings in the User 4 configuration
- User 5   Recall User settings in the User 5 configuration
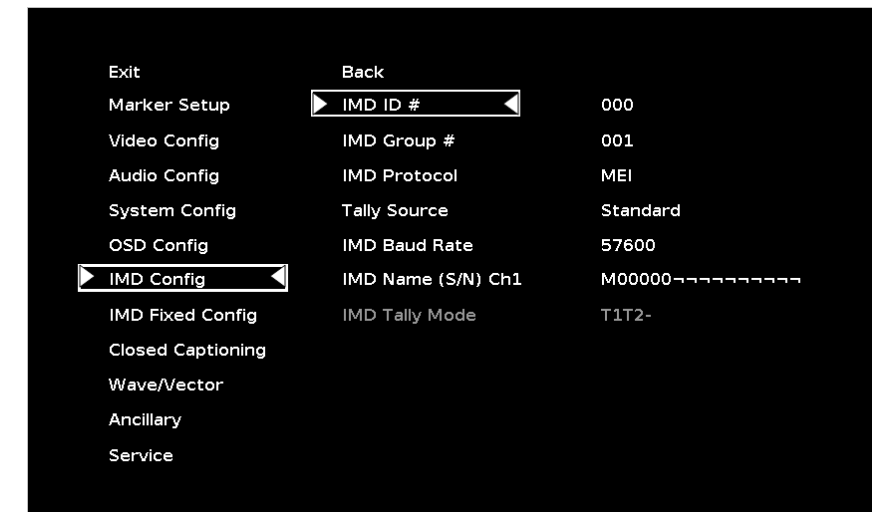
■ OSD Timeout

Use the OSD Timeout setting to set the amount of time you would like to see the Menu on screen. Selectable values range from **5** to **30 Seconds** in 5 second increments. A value of **None** allows the menu to stay on screen until it is manually exited.

IMD Config Submenu

■ Overview

The DLWR-3G System features an In-Monitor Display (IMD) with the ability to display on-screen text and tally in three colors. IMD text, color, and alignment can be assigned to each screen locally using menu options (see below). Alternately, IMD text and tally can be remotely controlled via the RS-422/485 serial interface using several industry-standard protocols, including TSL v4.0 and Image Video. All menu features of the DLWR-3G system can also be controlled via the Marshall Network Controller box using MEI protocol. (Contact Marshall Electronics for additional information).

Use the IMD Configuration submenu to configure various IMD parameters as described below.

```
Exit                 Back
Marker Setup       ▶ IMD ID #      ◀    000
Video Config         IMD Group #        001
Audio Config         IMD Protocol       MEI
System Config        Tally Source       Standard
OSD Config           IMD Baud Rate      57600
▶ IMD Config     ◀   IMD Name (S/N) Ch1 M00000¬¬¬¬¬¬¬¬¬¬
IMD Fixed Config     IMD Tally Mode     T1T2-
Closed Captioning
Wave/Vector
Ancillary
Service
```

IMD Configuration Submenu

■ IMD ID

The IMD ID # identifies each screen to the controlling device. When using the TSL protocol, the ID # of each screen should be manually set in conjunction with the controlling device. When using the Image Video protocol, the ID # may be set automatically by the controlling device, after each IMD is initially identified by IMD Name (see "IMD Name[S/N]" below). Available ID #s are **000-254**.

■ IMD Group

Each screen can be assigned an IMD Group # when using the Marshall protocol. Available Group #s are **01-254**.

■ IMD Protocol

Use the IMD Protocol menu option to choose the protocol with which the receives remote commands. Currently, four protocols are available. Contact Marshall Electronics for the latest protocol compatibility.

When the Tally Source is set to TSL/MEI 422, OSD Tally can be set to **Off** or **IMD**:

- Off   On-screen tally is disabled
- IMD   Red, yellow, and green tally is displayed according the protocol commands. Green, red, and yellow colors are shown individually on either the bottom left or right of the screen.

■   **Anc. Timecode**

Use this setting to enable time code display on the screen. Time code is de-embedded from the vertical ancillary data (VANC) within the HD/SDI signal. Two types of time code can be selected to display on the screen: **LTC (linear time code)** or **VITC (vertical interval time code)**.

The position of the time code display varies based on the aspect ratio setting and presence of IMD text.

Hours   Minutes   Seconds   Frames

00:00:00:00

Time Code display
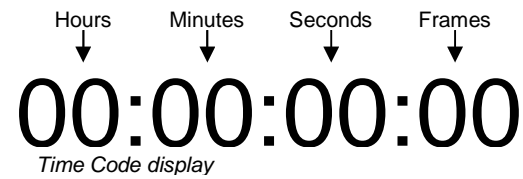
■ **Audio Monitor**

Use the Audio Monitor menu option to enable or disable the audio presence indicator icon. When enabled, this icon indicates whether embedded audio is present in the HD/SDI video input. A red circle and cross will flash on the icon if no embedded audio is present.

Embedded Audio Present   *No Embedded Audio*
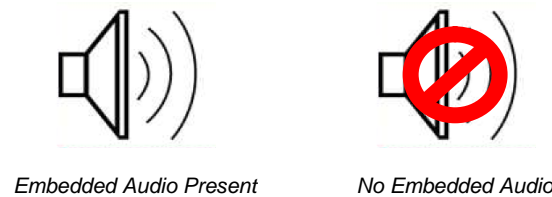
■ **CC Monitor (Closed Captioning)**

Use the CC Monitor menu option to enable or disable the Closed Captioning presence indicator icon. When enabled, this icon indicates the presence of 608 and/or 708 embedded Closed Captioning in the SDI video input. A *green* dot indicates the presence of CC Data. A *red* dot indicates no captioning data.

CC
● 608
● 708

CC
● 608
● 708

Both 608 and 708 CC Data present   *No CC Data present*

- User 6   Recall User settings in the User 6 configuration
- Aspect Ratio   Toggle between 4:3 and 16:9 aspect ratios
- Pixel to Pixel   Enable/disable Pixel-to-Pixel mode
- Blue Only   Enable/disable Blue Only mode
- Monochrome   Enable/disable Monochrome mode

■ **Saving and Loading User Presets**

Use the SAVE CONFIG and LOAD CONFIG menus to save current settings to one of 6 presets, or load a preset. Each Preset saves all monitor settings except for IMD configuration, CC Options, Checkfield Status (Monochrome , Blue Only), 2xHD Link selection, OSD Timeout, Audio config and Wave/Vector options. Alternatively, you can save a preset to either of the function buttons by holding down F1, F2, F3 or F4 for 5 seconds.

- Use the LOAD CONFIG menu to load one of presets USR1 – USR6. Factory default settings can also be loaded by selecting MFG. (Factory defaults cannot be overwritten.)

- Use To perform a full system restore, which resets ALL adjustable fields on the monitor to their "fresh-from-factory" state, press the Power, F1 and F2 button simultaneously. **Note: You will lose ALL user adjustable settings on your monitor.**

- Use the SAVE CONFIG menu to save the current settings to a preset from USR1- USR6.

■ **Green, Red, Yellow GPI**

Use the GPI settings to determine the function of a specific Tally pin on the back of the unit. The GPI Pin actions are toggled by bringing the pin LOW. The Red, Green or Yellow Tally pins can activate a variety of settings, listed below.
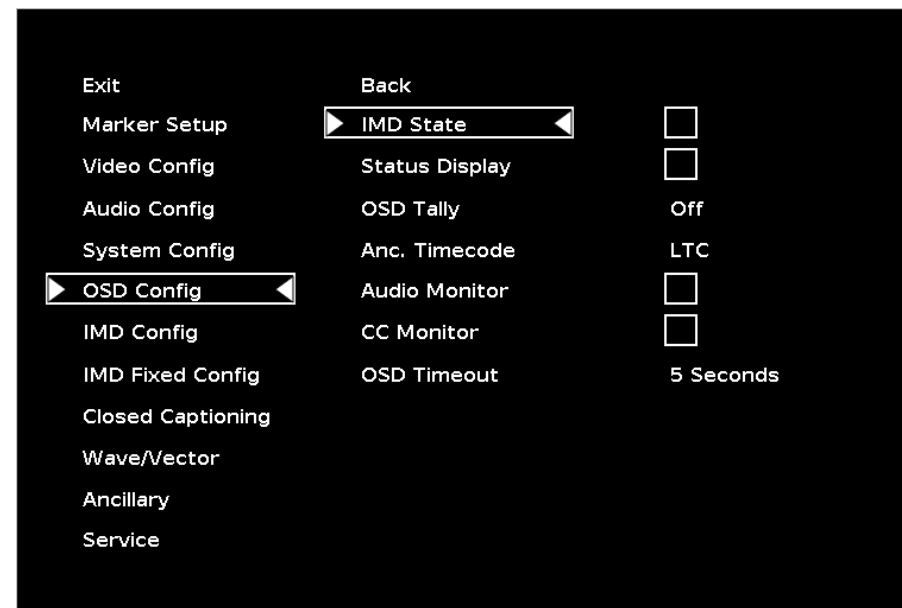
- Tally   Illuminate Green, Red or Yellow Tally LED
- Monochrome   Enable/disable Monochrome mode
- Blue Only   Enable/disable Blue Only mode
- Pixel to Pixel   Enable/disable Pixel to Pixel mode
- CC Monitor   Display/hide Closed Caption Presence indicator
- Audio Monitor   Display/hide Audio Presence indicator
- OSD Tally   Rotate amongst types of OSD Tally
- IMD State   Display/hide IMD text
- Layout   Toggle between the available DLW layouts
- Aspect Ratio   Toggle between 4:3 and 16:9 aspect ratios
- Anc. Time Code   Display/hide time code
- Marker Level   Rotate amongst marker settings

The following settings are activated only when the Green, Red or Yellow Pin is brought into a LOW state by connecting it with one of the GND pins. Once the Tally Pin is brought HIGH again (remove the connection to GND), the settings will be deactivated.

- Monochrome (L) Rotate amongst color temperature settings
- Markers (L)   Enable/disable Blue Only mode
- Marker Mask 50% (L)   Enable/disable Monochrome mode
- Marker Mask Black (L)   Enable/disable Blue Only mode
- Marker Center(L) Enable/disable Monochrome mode

OSD Config Submenu

Use the OSD Configuration submenu to select a variety of information to be displayed on the screen.


Exit	Back	
Marker Setup	▶ IMD State ◀	☐
Video Config	Status Display	☐
Audio Config	OSD Tally	Off
System Config	Anc. Timecode	LTC
▶ OSD Config ◀	Audio Monitor	☐
IMD Config	CC Monitor	☐
IMD Fixed Config	OSD Timeout	5 Seconds
Closed Captioning		
Wave/Vector		
Ancillary		
Service		

OSD Configuration Submenu

■ IMD State

Use this setting to turn the IMD text display on or off. This setting affects both fixed string IMD text and remote IMD text commands.

■ Status Display

Use this setting to enable or disable status display. When enabled, the current video input standard is displayed on the top left of the screen. When disabled, status is only displayed for 2 seconds when the monitor is powered on, when an input is applied, or when the input video standard changes. The status display reads "No Input" when no video input is present.
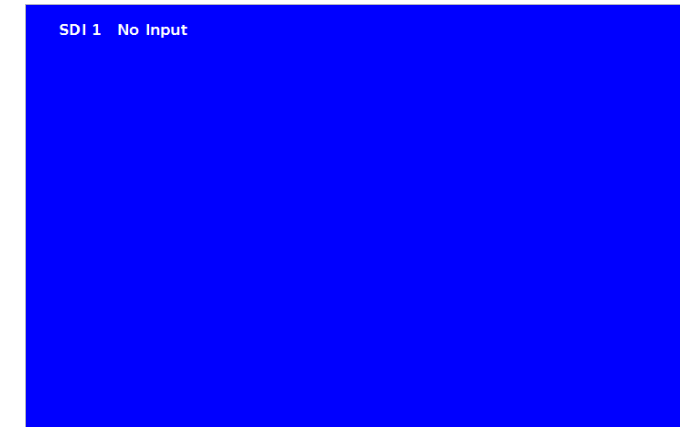

Status Display

■ OSD Tally

Use this setting to choose how tally is displayed on the screen. The available OSD Tally options depend on the Tally Source selected in the IMD Configuration submenu

When the Tally Source is set to Standard (contact closure), OSD Tally can be set to **Off**, **RGY**, **RG**, or **GR**:

- Off   On-screen tally is disabled
- RGY   Red, yellow, or green tally signals are indicated at both the bottom left and bottom right corners of the screen. Two or three colors are shown simultaneously by subdividing each tally indicator
- RG   Red tally is shown at the bottom left of the screen, and green is shown at the bottom right.
- GR   Green tally is shown at the bottom left of the screen, and red is shown at the bottom right.
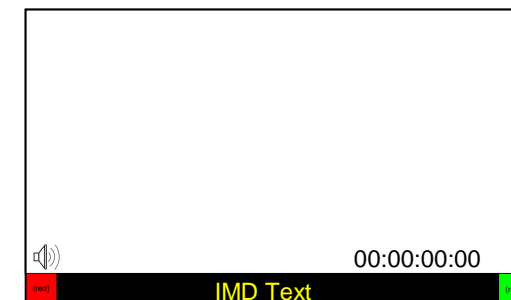
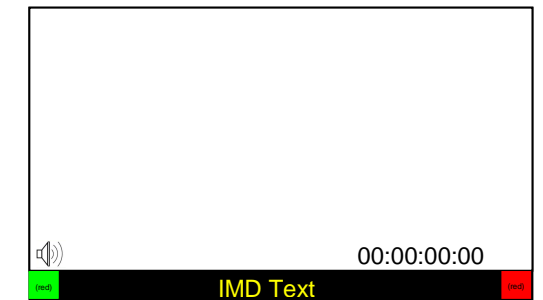The following diagrams show RGY, RG, and GR OSD Tally modes:
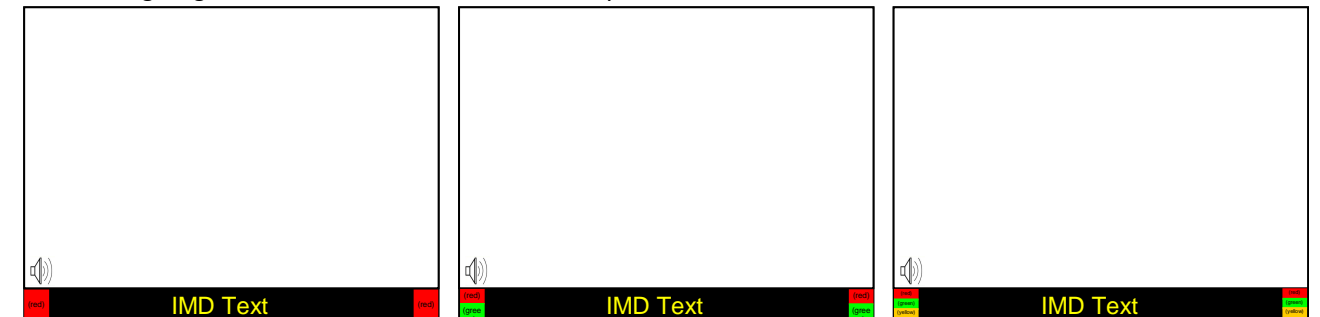
RGY mode: single color activated

RGY mode: two colors activated

RGY mode: three colors activated

RG Mode: both colors activated

GR Mode: both colors activated